

# PTZ Platform

## Interface Control Document.

General ICD.

## Telemetry Control – Pelco D protocol.

Telemetry communication to the PT units is by TIA-485 (RS-485), 2-wire simplex/half-duplex interface  
 In most cases this will be through a twisted pair cable set of one Yellow and one Blue jacketed conductors.  
 Yellow – Data (+) – Non-inverting (Tx/Rx+),  
 Blue – Data (-) – Inverting (Tx/Rx-).

In general, the platforms also support Pelco D Over IP by use of a TCP Server either hosted within the IP encoders or an embedded MOXA Nport. Details as follows;

1. Encoder
  - a. Default Port: 6791
2. MOXA Nport
  - a. Default Port: 4001
  - b. Operating mode must be TCP Server.

### **Pelco command protocol support in Silent Sentinel PTZ cameras.**

Derived from Pelco-D version 5.0.1

Pelco Standard commands for operating Progressive Pan, Tilt, Zoom and Iris operation.  
 Support messages in the Pelco Extended format.

Pelco-D has been adopted as the primary command set for the Silent Sentinel PTZ camera platform ranges.  
 Standard and Extended commands are employed, although not all message types may be supported.

Some commands may apply the data segment differently to Pelco's suggested methods as used on their hardware. These are Adapted Pelco D messages. Some Expanded (UDC) commands have been included. These follow the Pelco format but are not part of the Pelco standard and will not be supported by third-party control systems.

#### **Pre-requisites.**

This protocol description is confined to systems (unless indicated) where the following protocol settings are selected;  
 PelcoD Mode set to STRICT mode.  
 Pan/Tilt Control mode set to Normal.

Refer to **Appendix A** for configuration of these parameters.

#### **Notations.**

- 0x63 Hexadecimal (Base 16) numbers.
- 63h Alternate hexadecimal format.
- 99d Denary (decimal Base 10) numbers.
- 99 Alternate denary – where format not indicated numerics are in Denary, Base 10 (e.g. free text).

#### **General Packet Description.**

	Byte 1	Byte 2	Byte 3	Byte 4	Byte 5	Byte 6	Byte 7		
	SYNC	ADDR	CMND 1	CMND 2	DATA 1	DATA 2	CHECK		
	0xFF	0x -	0xnn	0xnn	0xnn	0xnn	0x -		

Byte 1 : SYNC - All messages start with 0xFF which is used as a synchronisation byte.

Byte 2 : ADDR - The device address value may be in range 0x01 – 0xFF (1 – 255d).

Primary address of Silent Sentinel systems is configured as Camera Number by parameter or (Oculus/Aeron) switch settings

But if Dualled Camera setting is not Off, system will also respond to Camera Number +1 (see Camera Control)

And if the system includes a camera typed as "PelcoD" its commands use highest Camera Control address +1

Byte 3 : CMND 1 - Basic command's extension. 0x00 in most cases of implemented messages.

Byte 4 : CMND 2 - Basic command byte. Odd value in all extended commands. Even value for standard command.

Byte 5 : DATA 1 - Data 1 byte, (16-bit high byte).

Byte 6 : DATA 2 - Data 2 byte, (16-bit low byte)

Byte 7 : Check value. Arithmetic sum of the bytes (2 to 6) after the Sync byte, (Byte 2 .. Byte 6) anded with 0xFF.

#### **General Reply**

Standard messages and some Extended commands result in the General Reply response message.

This is a Four byte message.

#### **General Reply Description.**

	Byte 1	Byte 2	Byte 3	Byte 4
	SYNC	ADDR	ALARMS	CHECK

	0xFF	0x -	0x00	0x -
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Byte 1 : SYNC - All messages start with 0xFF which is used as a synchronisation byte.

Byte 2 : ADDR - The device address from command message that caused the reply; value may be in range 0x01 – 0xFF {1 – 255d}.

Byte 3 : ALARM – Reserved – Not Used.

Byte 4 : Check value. Arithmetic sum of the Checksum from command message that caused the reply and the Alarm field byte of this reply, (Byte 7 of original message and Byte 3 of this reply message).

#### **Extended Reply.**

The Extended Reply message has the same seven byte structure as the General Packet Description.

The Address byte being that from command (query) message that caused the reply.

#### **Camera Control**

Standard PelcoD protocol only has the concept of a single camera

However Silent Sentinel camera systems can have 2 or even 3 cameras

So the systems have the concept of a Primary camera and an Alternate camera, and means of setting which one is currently controlled.

All PelcoD protocol commands and queries applying to a camera apply to the currently controlled camera.

If a system has 3 cameras, the Alternate camera designation can be switched between the second and third camera

Camera control can be switched by a functional preset (see **Appendix C**) or by PelcoD Address if Dualled Camera mode is not Off

It can also be set explicitly for one single following command (see Command 0x7F)

**Standard Command Messages.**

Standard messages use both the Command-1 and Command-2 bytes in every instance.

The bytes are encoded with bit level meaning.

A value of 1 activates the corresponding function for that bit – start or continue action.

A value of 0 de-activates the corresponding function for that bit – stop or do not perform action.

All bits are applied in every instance. There are no do-not-apply circumstances.

To stop a motion all applicable bits should be set to zero.

Zoom and Focus bits apply to the currently controlled camera within the system (see Command 7F)

Generally, conflicting bits must not be set set (e.g. Tilt-Up and Tilt-Down).

An exception to this is a special “illegal” command with both Pan bits and both Tilt bits On, and all other bits Off.

This is used with late JaegarHMD v3.001 firmware to shortcut the optional startup phase “delay before POST”

Bits 7-3 of CMND 1 are always ignored by Silent Sentinel firmware.

COMMAND 1 (Byte 3 – CMND 1)

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
128	64	32	16	8	4	2	1
Sense	0	0	Scan	Imager	Iris Close (-)	Iris Open (+)	Focus Near (-)

COMMAND 2 (Byte 4 – CMND 2)

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
128	64	32	16	8	4	2	1
Focus Far	Zoom Wide (-)	Zoom Tele (+)	Tilt Down	Tilt Up	Pan Left	Pan Right	0

**Standard Message Data.**

Command	--	[--]	Standard Command
CMND 1	CMND 2	DATA 1	DATA 2
0x--	0x--	PanSpeed	TiltSpeed
PanSpeed Range: 0x00 – 0x40 {0 – 64d} Normal TiltSpeed Range: 0x00 – 0x3F {0 – 63d} Normal			
Reply: General Reply.			
Command Bytes (CMND 1, CMND 2) are bit-coded instructions (see <b>Standard Commands</b> ) and will vary in value depending on required actions.			
If Pan or Tilt actions are called the corresponding speed values are located in the Data 1 and Data 2 bytes. If no Pan or Tilt actions are called Data bytes should both be set to 0x00 (but if not they will be ignored).			
Pan/Tilt Control as Normal. Data bytes Speed values are from 0x00 (Slowest), 0x01 (very slow) to 0x3F (High speed). 0x40 is Turbo mode providing the highest speed response – Maximum available. Higher values may not be accepted as valid.			
Linear255. If the PT unit is configured with the PT Control parameter as Linear255 the system accepts an extended range of Pan and Tilt speed values so as to allow a finer level of control over the speed. Data bytes Speed values are from 0x00 (Slowest), 0x01 (very slow) to 0xFF (Highest speed) – providing 256 steps of control.			
Quadratic. Data values are applied to the speed as a quadratic function $(n*n)/(max*max)$ of full speed. Data increments at the lower end of the range will produce small change in speed. Similarly small increments of data values at the upper end of the range will result in significantly larger speed changes. This bias towards the lower end allows for finer control of speed at slower movements. Quadratic– Range: 0x00 – 0x3F {0 – 63d} $(n*n)/(63*63)$ (0x40 will be treated as 0x3F) Quad255 – Range: 0x00 – 0xFF {0 – 255d} $(n*n)/(255*255)$			
The Pan/Tilt Control setting can be selected within the equipment's menu system. Please refer to the product's user guide.			

**Extended Command Messages.**

<b>Command 03</b>		[03d]	<b>Set (store) Preset Position</b>	
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	PresetNum: 0x01 – 0xFF {1 – 255d}
0x00	0x03	0x00	PresetNum	
Reply: General Reply given.				
<p>PresetNum value is the identifier number of the desired preset to store.          Normally configured systems have 128 available preset positions (1-128) that can store Pan,Tilt,Zoom,Focus position..          Systems configured as DoubleCamera have 83 preset positions (1-83) that can store Pan,Tilt,Zoom1,Focus1,Zoom2,Focus2.          Presets 140-149 can be used to store camera or lens settings for certain cameras or lenses..          If an attempt is made to store a protected vectored preset (see Command 07) the vector target preset will be set instead.          (The highest numbered storage preset (128 or 83) is reserved for Washer Position)</p>				

<b>Command 05</b>		[05d]	<b>Erase Preset Position</b>	
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	PresetNum: 0x01 – 0xFF {1 – 255d}
0x00	0x05	0x00	PresetNum	
Reply: General Reply given.				
<p>PresetNum value is the identifier number of the desired preset to erase.          Only unprotected storage or camera storage presets can be erased          If an attempt is made to erase a protected vectored preset (see Command 07) the vector target preset will be erased instead.</p>				

<b>Command 07</b>		[07d]	<b>Call (Go to) Preset Position</b>	
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	PresetNum: 0x01 – 0xFF {1 – 255d}
0x00	0x07	0x00	PresetNum	
Reply: General Reply given.				
PresetNum value is the identifier number of the desired preset to recall.				
PresetNum range: 0x01 – 0x80 {128d} or 1-83 (Double Camera) Storage Preset positions.				
PresetNum range: 0x81 – 0xFF {129 – 255d} Additional direct control functions or unused. (The highest numbered storage preset (128 or 83 )is reserved for Washer Position)				
<b>Function Presets.</b>				
A user selectable block of presets (default: Presets 2 – 21) are reserved for direct control of PTZ camera functions.				
This block may be relocated to a higher block of 20 consecutive preset numbers They mask any storage presets that they overlap.				
The same functions are also always mapped to Presets 199 – 218. Preset 1 always functions as Set or Select in OSD menus.				
Depending on hardware configuration, other blocks of functions may exist to control or store settings for particular hardware.				
<b>Enhanced Storage Presets.</b>				
Presets 140 – 149 {den} reserved for storing Enhanced Lens/Camera (DSP) settings.				
<b>Vectored Presets.</b>				
Any storage preset can instead be set to execute another preset number, or start a designated tour. This allows the main function block to be relocated to a higher range, and then specific selected functions to be accessed from low-numbered presets. Only one level of indirection is allowed. Vectored presets can be protected against being altered or erased.				
<i>Ref Appendix C.</i>				

<b>Command 09</b>		[09d]	<b>Set Auxiliary</b>	
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	AuxNum: 0x01 – 0x10 {1 – 16d}
0x00	0x09	0x00	AuxNum	
Reply: General Reply given.				
AuxNum is the identifier number of the desired auxiliary control to turn On.				
Osiris and Jaegar systems reserve 1-9 for internal use but have 10-16 that could be wired for special use				
Larger AuxNum values (0x11 to 0xFF) may sometimes be used by extra equipment on the same RS485 bus, but will be ignored by the camera system.				

<b>Command 0B</b>		[11d]	<b>Clear Auxiliary</b>	
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	AuxNum: 0x01 – 0x10 {1 – 16d}
0x00	0x0B	0x00	AuxNum	
Reply: General Reply given.				
AuxNum is the identifier number of the desired auxiliary control to turn Off.				
See Command 09 for notes on AuxNum				

<b>Command</b>	<b>0D</b>	[13d]	<b>Dummy</b>	
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Dummy command (just causes 4-byte general reply)
0x00	0x0D	0x00	0x00	
Reply: General Reply given.				
With later firmware there is a Fast Ack option; if enabled and a Dummy command is sent to the primary PelcoD address, the general reply will be returned as soon as the packet is seen.				

<b>Command</b>	<b>0F</b>	[15d]	<b>Remote Reset</b>	
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Causes a system restart (Soft Boot)
0x00	0x0F	0x00	0x00	
Reply: General Reply given.				

Commands 0x11, 0x13, 0x15 are ignored

<b>Command</b>	<b>17</b>	[23d]	<b>Clear Screen</b>	
<b>Changed Usage</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Toggles OSD Debug messages On/Off
0x00	0x17	0x00	0x00	
Reply: General Reply given.				

Commands 0x19, 0x1B, 0x1D are ignored

<b>Command</b>	<b>1F</b>	[31d]	<b>Record Pattern Start</b>	
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Starts recording designated Mimic Tour (1-4)(0 means 1)
0x00	0x1F	0x00	0xnn	
Reply: General Reply given.				
Starts recording commands as a Mimic Tour (1-4) while still executing them as they are received				

<b>Command</b>	<b>21</b>	[33d]	<b>Record Pattern End</b>	
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Ends recording Mimic Tour
0x00	0x21	0x00	0xnn	
Reply: General Reply given.				
Ends recording commands as the currently recording Mimic Tour (DATA 2 is ignored)				

<b>Command</b>	<b>23</b>	[35d]	<b>Run Pattern</b>	
				<b>Enhanced</b>
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Runs Tour nn (0x01 to 0x14) (1-20) (0 means 1)
0x00	0x23	0x00	0xnn	
Reply: General Reply given.				
Tours 1-16 are normal tours with sequences of preset positions Tours 17-20 are Mimic Tours 1-4 that record actual command sequences and timings The system may be configured to use 1-4 to run Mimic Tours 1-4 instead of Normal Tours 1-4				



<b>Command</b>	<b>25</b>	[37d]	<b>Set Zoom Speed</b>	
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Sets Zoom Speed for currently controlled camera to nn (0-3)
0x00	0x25	0x00	0xnn	
Reply: General Reply given.				
For cameras whose zoom speed can be controlled, this sets Zoom speed for subsequent Zoom commands to one of 0-3 0=Slowest, 1=Medium Slow, 2=Medium Fast, 3=Fastest (typically 10%, 30%, 60%, 100% of fastest Zoom Speed) See Command 7F for explanation of currently controlled camera				

<b>Command</b>	<b>27</b>	[39d]	<b>Set Focus Speed</b>	
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Sets Focus Speed for currently controlled camera to nn (0-3)
0x00	0x27	0x00	0xnn	
Reply: General Reply given.				
For cameras whose focus speed can be controlled, this sets Focus speed for subsequent Focus commands to one of 0-3 0=Slowest, 1=Medium Slow, 2=Medium Fast, 3=Fastest (typically 10%, 30%, 60%, 100% of fastest Focus Speed) See Command 7F for explanation of currently controlled camera				

Command 0x29 is ignored

<b>Command</b>	<b>2B</b>	[43d]	<b>Auto Focus</b>	
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	For cameras with AF capability Sets AF On or Off 0=On, 1=Off
0x00	0x2B	0x00	0xnn	
Reply: General Reply given.				
For cameras with AF capability this sets AutoFocus for currently controlled camera to On or Off (Manual Focus) See Command 7F for explanation of currently controlled camera				

<b>Command</b>	<b>2D</b>	[45d]	<b>Auto Iris</b>	
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	For cameras with AI capability Sets AI On or Off 0=On, 1=Off
0x00	0x2D	0x00	0xnn	
Reply: General Reply given.				
For cameras with AI capability this sets Autolris for currently controlled camera to On or Off (Manual Iris) See Command 7F for explanation of currently controlled camera				

<b>Command</b>	<b>2F</b>	[47d]	<b>Automatic Gain Control (AGC)</b>	
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	For DRS cameras with AGC capability Sets AGC On or Off 0=On, 1=Off
0x00	0x2F	0x00	0xnn	
Reply: General Reply given.				
For DRS cameras with AGC capability this sets AGC for currently controlled camera to On or Off (Manual Gain) See Command 7F for explanation of currently controlled camera				

<b>Command</b>	<b>31</b>	[49d]	<b>Back Light Compensation (BLC)</b>	
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	For Sony block cameras with BLC capability Sets BLC On or Off 0=Off, 1=On
0x00	0x31	0x00	0xnn	
Reply: General Reply given.				
For Sony block cameras with BLC capability this sets BLC for currently controlled camera to On or Off See Command 7F for explanation of currently controlled camera				

<b>Command</b>	<b>0131</b>	[303d]	<b>Wide Dynamic Range (WDR)</b>	
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	For Sony block cameras with WDR capability Sets WDR On or Off 0=Off, 1=On
0x01	0x31	0x00	0xnn	
Reply: General Reply given.				
For Sony block cameras with WDR capability this sets WDR for currently controlled camera to On or Off See Command 7F for explanation of currently controlled camera				

Commands 0x33, 0x35, 0x37, 0x39, 0x3B, 0x3D are ignored

Commands 0x3F and 0x13F are ignored

<b>Command</b>	<b>023F</b>	[575d]	<b>Set Thermal AGC Gain Bias</b>	
<b>Expanded Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	For DRS thermal cameras Sets AGC Gain Bias to nnnn (0-4095d) (For FLIR TAU thermal cameras range is 0-255d)
0x02	0x3F	0xnn	0xnn	
Reply: General Reply given.				
For DRS or FLIR TAU thermal cameras this sets AGC Gain Bias for currently controlled camera to nnnn See Command 7F for explanation of currently controlled camera				

<b>Command</b>	<b>033F</b>	[831d]	<b>Set Thermal AGC Level Bias</b>	
<b>Expanded Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	For DRS thermal cameras Sets AGC Level Bias to nnnn (0-4095d) (For FLIR TAU thermal cameras range is 0-16383d)
0x03	0x3F	0xnn	0xnn	
Reply: General Reply given.				
For DRS or FLIR TAU thermal cameras this sets AGC Level Bias for currently controlled camera to nnnn See Command 7F for explanation of currently controlled camera				

<b>Command</b>	<b>043F</b>	[1087]	<b>Set DRS ICE Level</b>	
<b>Expanded Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	For DRS thermal cameras Sets ICE Level to nn (00-07 for DRS with New ICE, 00-0F for DRS with Old ICE)
0x04	0x3F	0x00	0xnn	
Reply: General Reply given.				
For DRS thermal cameras this sets ICE Level for currently controlled camera to nn See Command 7F for explanation of currently controlled camera				

Commands 0x41, 0x43, 0x45, 0x47 are ignored

<b>Command</b>	<b>49</b>	[73d]	<b>Set Azimuth Zero Position</b>	
<b>Expanded Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Set current Pan Position to be Pan position zero
0x00	0x49	0x00	0x00	
Reply: General Reply given.				

<b>Command 4B</b>		[75d]	<b>Set Pan Position (Abs Pos)</b>	
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	PanPos Range: 0x0000 – 0x8CA0 {0 – 36000d}
0x00	0x4B	PanPos_MSB	PanPos_LSB	
Reply: General Reply.				
<p>PanPos value is the absolute position (distance) along the rotation from the home position (0x0000) in a clockwise direction (View from above / moving rightwards from camera's point-of-view).</p> <p>PanPos is Angle-in-degrees x 100. Where angle is from Home/Origin in a clockwise direction, each increment is of 0.01 degrees.. e.g. 91-degree Right – (91x100) : 0x238C {9100d}</p> <p>For Oculus, Aeron. Osiris and Jaegar cameras. Pan range: 0x0000 (Home) – 0x8CA0 {36000d} **</p> <p>Out of range: 0x8CA1 – 0xFFFF - Beyond achievable Pan range. Out of range data may result in a modulo result, (+390 degrees =&gt; +30 degrees) or negative angle (0x8CA1 means -295.35 deg).</p> <p style="text-align: right;">**Limited Pan systems (non-continuous) will have a void region within this range.</p>				

<b>Command 4D</b>		[77d]	<b>Set Tilt Position (Abs Pos)</b>							
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	TiltPos Range: 0x0000 – 0x8CA0 {0 – 36000d}						
0x00	0x4D	TiltPos_MSB	TiltPos_LSB							
Reply: General Reply given.										
<p>TiltPos value is the absolute position (distance) along the curve in a region above or below the Horizontal in units of 1/100th degree.</p> <p>Tilt above horizontal; TiltPos is Angle-in-degrees x 100. Where angle is from Horizontal forwards to the required position through a Downwards direction, each increment is of 0.01 degrees..</p> <p style="text-align: right;"><i>Ref. Appendix B</i></p> <p>Tilt ranges:</p> <table style="width: 100%; border: none;"> <tr> <td style="width: 20%;">0x0000 {0000d} – 0x2328 {9000d}</td> <td>Level to 90deg below level.</td> </tr> <tr> <td>0x6978 {2700d} – 0x8CA0 {36000d}</td> <td>90 deg above level to Level)</td> </tr> <tr> <td>0x2329 {9001d} – 0x6977 {2699d}</td> <td>Numerically valid data but out of mechanical range.</td> </tr> </table> <p>In Upright mode Oculus/Aeron downward tilt motion restricted to 0x0BB8 {3000d} (-30deg) below level. In Hanging or Tilted modes Oculus/Aeron have corresponding upward or downward restrictions</p> <p>The tilt mode can be changed to reverse the positive direction by setting the PelcoD Mode to RevTilt (Strict) rather than Strict. This will produce upward inclination for increasing tilt values. Hardware or software limits may prevent full motion to these positions on some PT configurations.</p>					0x0000 {0000d} – 0x2328 {9000d}	Level to 90deg below level.	0x6978 {2700d} – 0x8CA0 {36000d}	90 deg above level to Level)	0x2329 {9001d} – 0x6977 {2699d}	Numerically valid data but out of mechanical range.
0x0000 {0000d} – 0x2328 {9000d}	Level to 90deg below level.									
0x6978 {2700d} – 0x8CA0 {36000d}	90 deg above level to Level)									
0x2329 {9001d} – 0x6977 {2699d}	Numerically valid data but out of mechanical range.									

<b>Command 4F</b>		[79d]	<b>Set Zoom Position (Abs Pos) for currently controlled camera</b>	
<b>Expanded Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	ZoomPos Range: 0x0000 – 0xFFFF {0 – 65535d}
0x00	0x4F	ZoomPos_MSB	ZoomPos_LSB	
Reply: General Reply given.				
<p>ZoomPos value is the absolute position (distance) along the maximum describable zoom range that the lens is to move to. For almost all cameras and lenses, PelcoD ZoomPos zero is the Full Wide position and 65535 is the Full Tele position. Sony block cameras and thermal cameras with gen2 Ophir 225 lenses are treated slightly differently, unless Zoom Cam-&gt;Proto mode is set to Full Range.</p> <p>Sony block cameras can be set to combined zoom mode, where digital magnification is used to extend the Zoom range once full Optical zoom has been reached. If Zoom Cam-&gt;Proto mode is set to Traditional, then if Sony combined zoom is Off, camera zoom values are multiplied by 4 to provide PelcoD Zoompos values; if Sony combined zoom is On, camera zoom values are multiplied by 2 to provide PelcoD Zoompos values. If a request is made to set to too high a value for the camera, the value is reduced to max allowed. For thermal cameras with gen2 Ophir225 lenses the lens Zoompos is between 25 and 225 EFL. This is translated by *200 to provide an equivalent PelcoD value between 5000 and 45000. Lower values are taken as 5000 and higher values as 45000.</p>				

<b>Command 014F</b>		[335d]	<b>Set Focus Position (Abs Pos) for currently controlled camera</b>	
<b>Expanded Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	FocusPos Range: 0x0000 – 0xFFFC {0 – 65532d}
0x01	0x4F	FocusPos_MSB	FocusPos_LSB	
Reply: General Reply given.				
<p>FocusPos value is the absolute position (distance) along the maximum describable focus range that the lens is to move to. For Sony block cameras and thermal cameras with gen2 Ophir225 lenses the valid range may vary from 0-65535 depending on settings. But if a Focuspos value is too low or too high it is adjusted to the current Min or Max allowed. If Focus Cam-&gt;Proto mode is set to Full Range, then the full range of 0-65532 is always valid. (Ref. <b>Appendix A</b>).</p> <p><b>Special Meaning of 0xFFFE</b>          If the currently controlled camera is capable of AutoFocus, a Focus value of 0xFFFE is interpreted as AutoFocus operation. This is why the explicit FocusPos range is limited to a max of 0xFFFC. This makes negligible difference because these values are at full Far (infinity Focus).</p>				

<b>Command</b>	<b>51</b>	[81d]	<b>Query Pan Position</b>	
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	No optional data.
0x00	0x51	0x00	0x00	
Reply: Query Pan Position response - 0x59				

<b>Command</b>	<b>53</b>	[83d]	<b>Query Tilt Position</b>	
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	No optional data.
0x00	0x53	0x00	0x00	
Reply: Query Tilt Position response - 0x5B				

<b>Command</b>	<b>55</b>	[85d]	<b>Query Zoom Position for currently controlled camera</b>	
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	No optional data.
0x00	0x55	0x00	0x00	
Reply: Query Zoom Position response - 0x5D				

<b>Command</b>	<b>155</b>	[341d]	<b>Query Focus Position for currently controlled camera</b>	
				<b>Expansion Command</b>
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	No optional data.
0x01	0x55	0x00	0x00	
Reply: Query Focus Position response - 0x015D				

Command 0x57 is ignored

<b>Command 59</b>		[89d]	<b>Reply - Query Pan Position Response</b>	
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	PanPos Range: 0x0000 – 0x8C9F {0 – 35999d}
0x00	0x59	PanPos_MSB	PanPos_LSB	
<p>PanPos value is the position (distance) along the rotation from the home position (0x0000) in a clockwise direction.  PanPos is Angle-in-degrees x 100. Where angle is from Home/Origin in a clockwise direction, each increment is of 0.01 degrees..  e.g. 91-degree Right (91x100) : 0x238C {9100d}</p> <p>Pan range: 0x0000 (Home) – 0x8C9F {35999d}</p> <p>Out of range: 0x8CA0– 0xFFFF - Beyond achievable Pan range.</p>				

<b>Command 5B</b>		[91d]	<b>Reply - Query Tilt Position Response</b>	
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	TiltPos Range: 0x0000 – 0xFFFF {0 – 65535d}
0x00	0x5B	TiltPos_MSB	TiltPos_LSB	
<p>TiltPos value is the position (distance) along the curve in a region above or below the Horizontal in units of 1/100th degree.</p> <p>Tilt above horizontal; TiltPos is Angle-in-degrees x 100. Where angle is from Horizontal forwards to the required position through a Downwards direction, each increment is of 0.01 degrees..  <span style="float: right;"><i>Ref. Appendix B.</i></span></p> <p>Tilt ranges:            0x0000 {0000d} – 0x2328 {9000d}      Level to 90deg below level.                               0x6978 {2700d} – 0x8C9F {35999d}      90 deg above level to 0.01 degree above level)</p> <p>                             0x2329 {9001d} – 0x6977 {2699d}      Numerically valid data but out of mechanical range.                               0x8CA0 can be applied as equivalent of 0x0000 for Horizontal forwards.</p> <p>In upright mode Oculus/Aeron tilt motion restricted to 0xF448 {62536d}            (-30deg) below level.</p> <p>The tilt mode can be changed to reverse the positive direction by setting the PelcoD Mode to RevTilt (Strict) rather than Strict.  This will produce upward inclination for the first Tilt range and downward for the second  Hardware or software limits may prevent full motion to these positions on some PT configurations.</p>				



<b>Command</b>	<b>5D</b>	[93d]	<b>Reply - Query Zoom Position Response</b>	
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	ZoomPos Range: 0x0000 – 0xFFFF {0 – 65535d}
0x00	0x5D	ZoomPos_MSB	ZoomPos_LSB	
ZoomPos value is the position (distance) along the maximum describable zoom range for the camera/lens Special considerations may apply for Sony block cameras, thermals with gen2 Ophir 225 lenses and lenses with extenders (Ref. Appendix A).				

<b>Command</b>	<b>015D</b>	[349d]	<b>Reply - Query Focus Position Response</b>	
				<b>Expansion Command</b>
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	FocusPos Range: 0x0000 – 0xFFFC {0 – 65532d} 0xFFFE means camera in AF mode – Focuspos is volatile
0x01	0x5D	FocusPos_MSB	FocusPos_LSB	
FocusPos value is the position (distance) along the maximum describable focus range for the lens Zero (Near) to 0xFFFC (Far).				

Commands 0x5F, 0x61, 0x63, 0x65, 0x67, 0x69 are ignored

<b>Command</b>	<b>nn6B</b>	[nnnnd]	<b>Query Device Information (was Query Device Type)</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Provides extensive ability to query system settings and status. CMND 1 is the primary function distinguisher (0x00 to 0x7F) DATA 1 and DATA 2 are further used to distinguish sub-functions
0xnn	0x6B	0xnn	0xnn	
Reply: Query Device Information response – 0xnn6D				
In general, lower numbered functions should be used first to establish hardware configuration and settings, so that reply values from higher numbered functions can be correctly decoded				

<b>Command</b>	<b>nn6D</b>	[nnnnd]	<b>Reply - Query Device Information (was Query Device Type Response)</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Data Range: 0x0000 – 0xFFFF {0 – 65535d}
0xnn	0x6D	Data_MSB	Data_LSB	
CMND 1 is always the same as in the query that generated the reply				
The meaning of data value is specific to the query that generated it. It can be a 16-bit signed or unsigned value, or a set of bit-fields containing several pieces of information				
Note that although the primary function can be identified from CMND 1, if DATA 1 and DATA 2 are used to indicate subfunctions, the actual subfunction that generated the reply cannot be determined from the information in the reply packet. It usually has to be inferred from the last query sent before the reply is received So care must be taken to wait for reply before sending another query whose reply will have the same format.				

For ease of understanding, each 0xnn6B function and subfunction description is followed by a description of its 0xnn6D reply

<b>Command</b>	<b>006B</b>	[107d]	<b>Query System Capabilities</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	No optional data
0x00	0x6B	0x00	0x00	
Reply: Query System Capabilities response – 0x006D				

<b>Command</b>	<b>006D</b>	[109d]	<b>Reply - Query System Capabilities</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Reply Data consists of 5 bit-mapped fields
0x00	0x6D	Data MSB	Data LSB	
bits 0-2 coded motor steps per axis revolution 0 motors disabled or not present 1 Oculus/Aeron 32000 steps per rev 2 Osiris belt drive 72000 steps per rev 3 Osiris/Jaegar harmonic drive 50:1 160000 steps per rev 4 Osiris/Jaegar harmonic drive 51:1 163200 steps per rev 5 Osiris/Jaegar harmonic drive 100:1 320000 steps per rev For Hardware Motor Drive, Osiris/Jaegar steps/rev are 8 times larger; Oculus/Aeron steps/rev are 4 times higher bits 3-4 Number of cameras configured in system (0-3) bits 5-13 Reserved. Should be zero bit 14 1 if Sightline processor detected in system; 0 if not bit 15 1 if Osiris/Jaegar; 0 if Oculus/Aeron				

<b>Command</b>	<b>016B</b>	[363d]	<b>Sub-function 0x00 Query System Firmware Version</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	DATA 2 is 0x00 indicating subfunction zero
0x01	0x6B	0x00	0x00	
Reply: Query System Firmware Version response – 0x016D				

<b>Command</b>	<b>016D</b>	[365d]	<b>Reply - Query System Firmware Version</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Reply Data consists of System Version number as 4 hex digits
0x01	0x6D	Data MSB	Data LSB	
e.g. 0x3001 means System Firmware Version 3.001 NOTE This reply has the same format as System Board Serial Number (high part or low part)				

<b>Command</b>	<b>016B</b>	[363d]	<b>Sub-functions 0x01 and 0x02 Query System Board Serial Number</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	DATA 2 is 0x01 to get first 4 digits, 0x02 to get second 4 digits
0x01	0x6B	0x00	0xnn	
Reply: Query System <b>Board Serial Number (part)</b> response – 0x016D				

<b>Command</b>	<b>016D</b>	[365d]	<b>Reply - Query System Board Serial Number (part)</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Reply Data consists of either first or second 4 hex digits of System Board Serial Number Subfunction 0x01 gets 1 <sup>st</sup> 4 digits and 0x02 gets 2 <sup>nd</sup> 4 digits
0x01	0x6D	Data MSB	Data LSB	
e.g. If Subfunction 0x01 replies 0x8437 that means System Board Serial Number starts with 8437 If Subfunction 0x02 replies 0x5348 that means System Board Serial Number ends with 5348 NOTE This reply has the same format as System Firmware Version				

<b>Command</b>	<b>026B</b>	[619d]	<b>Sub-function 0x00 Query System Firmware Checksum (build code)</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	DATA 2 is 0x00 indicating subfunction zero
0x02	0x6B	0x00	0x00	
Reply: Query System <b>Firmware Checksum</b> response – 0x026D				

<b>Command</b>	<b>026D</b>	[621d]	<b>Reply - Query System Firmware Checksum</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Reply Data consists of 4 hex digits of System Firmware Checksum (build code)
0x02	0x6D	Data MSB	Data LSB	
e.g. 0x1FA7 means build code is (1FA7). This uniquely identifies the specific firmware build NOTE This reply has the same format as for Query System RH Number				

<b>Command</b>	<b>026B</b>	[619d]	<b>Sub-function 0x01 Query System RH Number</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	DATA 2 is 0x01 indicating subfunction one
0x02	0x6B	0x00	0x01	
Reply: Query System <b>RH Number</b> response – 0x026D				

<b>Command</b>	<b>026D</b>	[621d]	<b>Reply - Query System RH Number</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Reply Data consists of a 16-bit unsigned System RH Number
0x02	0x6D	Data MSB	Data LSB	
e.g. Reply Data of 0x345F means RH code is RH13407. NOTE This reply has the same format as for Query System Firmware Checksum				

<b>Command</b>	<b>036B</b>	[875d]	<b>Sub-function 0x00 Query System Settings1</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	DATA 2 is 0x00 indicating subfunction zero
0x03	0x6B	0x00	0x00	
Reply: Query System <b>Settings1</b> response – 0x036D				

<b>Command</b>	<b>036D</b>	[877d]	<b>Reply - Query System Settings1</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Reply Data consists of 11 bit-fields within the 16-bit reply
0x03	0x6D	Data MSB	Data LSB	
<p>Reply Data is formatted as follows – note that bits 10-11 are not usually 3, which they always are for the subfunction one reply</p> <ul style="list-style-type: none"> <li>bit 0     1 if Pan is limited; 0 if not</li> <li>bit 1     1 if Tilt is limited; 0 if not</li> <li>bits 2-3 Pan/Tilt Response Mode: (note that if motion bit is On, a speed of 0 will always move at the slowest speed possible) <ul style="list-style-type: none"> <li>0     Normal (Pan/Tilt Speeds of 0-63 with 64 being Pan Turbo Speed) (standard PelcoD)</li> <li>1     Linear255 (Pan/Tilt Speeds of 0-255 giving n/255 of max speed)</li> <li>2     Quadratic (Pan/Tilt Speeds of 0-63 (64 means 63) giving (n*n)/(63*63) of max speed)</li> <li>3     Quad255 (Pan/Tilt Speeds of 0-255 giving (n*n)/(255*255) of max speed)</li> </ul> </li> <li>bits 4-5 Cam2 Control Setting (Alternate camera control): <ul style="list-style-type: none"> <li>0     Timed     (Cam1 is Primary camera; UseCAM2 switches control between Primary and Alternate Cams; With control on Alternate, 30 secs of no Cam control activity switches control back to Primary)</li> <li>1     Sticky    (UseCAM2 switches control between Primary and Alternate Cams; no 30-sec timeout)</li> <li>2     FollowV   (UseCAM2 preset is disabled; Cam control follows selection of current Video source)</li> <li>3     DualCamera (System responds to 2 consecutive PelcoD addresses; Cam commands to main address control PT and Primary camera; Cam commands to address+1 control PT and Alternate camera)</li> </ul> </li> <li>bit 6     UseCAM2 state (Camera control bit): <ul style="list-style-type: none"> <li>0     Control is currently on Primary camera</li> <li>1     Control is currently on Alternate camera</li> </ul> </li> <li>bit 7     Current Video source selection: <ul style="list-style-type: none"> <li>0     Video source is currently Video1</li> <li>1     Video source is currently Video2</li> </ul> </li> <li>bits 8-9 Zoom Dependent Speed Mode: <ul style="list-style-type: none"> <li>0     Off       (Pan/Tilt speeds are independent of any Camera Zoom position)</li> <li>1     Primary   (Pan/Tilt speeds are reduced as Primary Cam is zoomed further In)</li> <li>2     FollowV   (Pan/Tilt speeds are reduced by an amount depending on Zoompos of currently viewed Cam)</li> <li>3     FollowC   (Pan/Tilt speeds are reduced by an amount depending on Zoompos of currently controlled Cam)</li> </ul> </li> <li>bits 10-11 PelcoD Mode: (see Appendix A for more details) <ul style="list-style-type: none"> <li>0     Traditional (No Command Acks; On/Off commands toggle; Pan/Tilt positions can be negative with Up +ve)</li> <li>1     Strict     (Commands are Acked; commands, queries, responses should be as in PelcoD Std Rev 5)</li> <li>2     RevTilt   (As Strict except that increasing Tilt angles go anticlockwise from horizontal, nit clockwise)</li> <li>3     Legacy    (As Traditional but for use with ancient control system that expect pre-2014 behaviour)</li> </ul> </li> <li>bits 12-13 Current Extended Dual Camera state <ul style="list-style-type: none"> <li>0     Off or not implemented</li> <li>1     On        (Comms to base PelcoD address controls PT and Primary Cam; to address+1 controls PT and Alt Cam)</li> <li>2     C1&amp;2;C2 (as On but UseCAM2 can toggle base PelcoD address between Primary and Alt Cam control)</li> <li>3     C1;C2&amp;1 (as On but UseCAM2 can toggle PelcoD Address+1 between Alt Cam and Primary Cam control)</li> </ul> </li> <li>bit 14    Gyro Stabilisation state (Not currently implemented – always 0)</li> <li>bit 15    Sightline Processor detected and active <ul style="list-style-type: none"> <li>0     No Sightline Processor detected</li> <li>1     Sightline Processor detected</li> </ul> </li> </ul> <p>NOTE This reply has the same format as for <b>Query System Settings1a</b></p>				

<b>Command</b>	<b>036B</b>	[875d]	<b>Sub-function 0x01 Query System Settings1a</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	DATA 2 is 0x01 indicating subfunction one
0x03	0x6B	0x00	0x01	
Reply: Query System <b>Settings1a</b> response – 0x036D				

<b>Command</b>	<b>036D</b>	[877d]	<b>Reply - Query System Settings1a</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Reply Data consists of 4 bit-fields within the 16-bit reply
0x03	0x6D	Data MSB	Data LSB	
Reply Data is formatted as follows – note that bits 10-11 are always 3, which they rarely are for the subfunction zero reply bit 0 Alternate Camera setting 0 Alternate Camera is currently Camera 2 1 Alternate Camera is currently Camera 3 bits 1-9 Reserved – always 0 bits 10-11 Always Set – value 3 to confirm Settings1a bits 12-15 Reserved – always 0 NOTE This reply has the same format as for <b>Query System Settings1</b>				

<b>Command</b>	<b>046B</b>	[1131d]	<b>Query System Settings2</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	No optional data
0x04	0x6B	0x00	0x00	
Reply: Query System <b>Settings2</b> response – 0x046D				

<b>Command</b>	<b>046D</b>	[1133d]	<b>Reply - Query System Settings2</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Reply Data consists of 2 bit-fields within the 16-bit reply
0x04	0x6D	Data MSB	Data LSB	
Reply Data is formatted as follows: bits 0-11 Current Max Pan Rate in tenth degrees per sec e.g. 500 would mean 50.0 degrees/sec (This is based on Current Effective Max Pan Speed modified by Positioning Speed setting) bits 12-15 Max Tilt Rate percent reduction on Current Max Pan Rate in 2% increments (usually 0) e.g. 4 would mean Max Tilt Rate should be 92% of Max Pan Rate (If Effective Max Tilt Speed is > Effective Max Pan Speed then 0 is returned; If Effective Max Tilt Speed is < 70% of Effective Max Pan Speed then 15 is returned)				

<b>Command</b>	<b>056B</b>	[1387d]	<b>Query Pan/Tilt Limits1</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	No optional data
0x05	0x6B	0x00	0x00	
Reply: <b>Query Pan/Tilt Limits1</b> response – 0x056D				

<b>Command</b>	<b>056D</b>	[1389d]	<b>Reply - Query Pan/Tilt Limits1</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Reply Data consists of 2 bit-fields within the 16-bit reply
0x05	0x6D	Data MSB	Data LSB	
Reply Data is formatted as follows: bits 0-8 Pan Left Limit in degrees left from Pan Zero e.g. 280 would mean 280 degrees left which is a Pan Position of 80.0 degrees (Non-zero value is only valid if System Settings1 says Pan IS limited) bits 9-15 Tilt Down Limit in degrees down from Tilt Zero e.g. 20 would mean 20 degrees down (Non-zero value is only valid if System Settings1 says Tilt IS limited)				

<b>Command</b>	<b>066B</b>	[1643d]	<b>Query Pan/Tilt Limits2</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	No optional data
0x06	0x6B	0x00	0x00	
Reply: <b>Query Pan/Tilt Limits2</b> response – 0x066D				

<b>Command</b>	<b>066D</b>	[1645d]	<b>Reply - Query Pan/Tilt Limits2</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Reply Data consists of 2 bit-fields within the 16-bit reply
0x06	0x6D	Data MSB	Data LSB	
Reply Data is formatted as follows: bits 0-8 Pan Right Limit in degrees right from Pan Zero e.g. 280 would mean 280 degrees right (Non-zero value is only valid if System Settings1 says Pan IS limited) bits 9-15 Tilt Up Limit in degrees up from Tilt Zero e.g. 70 would mean 70 degrees up which is a Tilt position of 290 degrees (Non-zero value is only valid if System Settings1 says Tilt IS limited)				

<b>Command 076B</b>		[1899d]	<b>Query POST Result</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	No optional data
0x07	0x6B	0x00	0x00	
Reply: <b>Query POST Result</b> response – 0x076D				

<b>Command 076D</b>		[1901d]	<b>Reply - Query POST Result</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Reply Data consists of 16 individual result bits, one for each issue
0x07	0x6D	Data MSB	Data LSB	

Reply Data is formatted as follows:

- bit 0 Pan Motion/Encoder test failed
- bit 1 Not used – always 0
- bit 2 Tilt Motion/Encoder test failed
- bit 3 Not used – always 0
- bit 4 Pan Homing test failed
- bit 5 Tilt Homing test failed
- bit 6 Analogue Lens Zooming test failed
- bit 7 Analogue Lens Focusing test failed
- bit 8 External UART test failed (now not used)
- bit 9 Temperature or Humidity sensor test failed
- bit 10 Camera1 and/or Lens1 test failed
- bit 11 Camera2 and/or Lens2 test failed
- bit 12 Camera3 and/or Lens3 test failed (or Add-on processor test failed)
- bit 13 POST was not run because it was inhibited (POST parameter set to zero)
- bit 14 OSD Menu Construction failed (overflowed RAM or bad firmware)
- bit 15 BATRAM was garbaged – restored from EEPROM or defaults if EEPROM was also garbaged



<b>Command</b>	<b>086B</b>	[2155d]	<b>Query Current Camera and Lens Capabilities</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	No optional data.
0x08	0x6B	0x00	0x00	
Reply: Query <b>Currently Controlled Camera and Lens Capabilities</b> response – 0x086D				

<b>Command</b>	<b>086D</b>	[2157d]	<b>Reply - Query Currently Controlled Camera and Lens Capabilities</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Reply Data consists of 9 bit-fields within the 16-bit reply
0x08	0x6D	Data MSB	Data LSB	
Reply Data is formatted as follows: bits 0-3 Camera Type 0-15 0 None (camera not present) 1 Dumb (camera provides image but is not controlled by this firmware) 2 Separate Daylight camera with on-image camera menu (e.g. Hitachi KPHD, Carina/Kowa) 3 Separate Camera with direct PelcoD pass-through control from additional PelcoD address 4 Camera with built-in IP encoder for PT control 5 Sony Block camera 6 Hitachi Block camera 7 Reserved – should never be used 8 DRS thermal camera 9 FLIR TAU2 thermal camera 10 Irisys 5 or 6 thermal camera 11 Integrated uncooled thermal block camera (e.g. VindenLR) 12 Integrated cooled thermal block camera (e.g. Ventus, Selex Horizon, G5, AtticaM1) 13 Other type of device treated as a "camera" (e.g. Illuminator) 14 Intelligent Tube Day Camera (NYI) 15 Intelligent Tube Thermal Camera (NYI) bits 4-8 Lens Type 0-31 (values depend on Camera Type – see <b>Appendix E</b> ) 31 Lens Type is Unknown for this Camera Type bits 9-14 Extra capabilities bits (layout depends on whether Camera Type is Daylight, Thermal or Other – see <b>Appendix E</b> ) bit 15 Camera Type class 0 Daylight Type class 1 Thermal or Other Type class (bit 9 distinguishes Thermal (0) and Other (1))				

<b>Command</b>	<b>096B</b>	[2411d]	<b>Query Current Camera and Lens HFOV at Full Tele</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	No optional data.
0x09	0x6B	0x00	0x00	
Reply: Query <b>Currently Controlled Camera and Lens HFOV at Full Tele</b> response – 0x096D				

<b>Command</b>	<b>096D</b>	[2413d]	<b>Reply - Query Current Camera and Lens HFOV at Full Tele</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Unsigned 16-bit value
0x09	0x6B	Data MSB	Data LSB	
Data value is HFOV at Full Tele in hundredth degree units (e.g. 0x024E says HFOV at Full Tele is 5.90 degrees)				

<b>Command</b>	<b>0A6B</b>	[2667d]	<b>Query Current Camera and Lens HFOV at Full Wide</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	No optional data.
0x0A	0x6B	0x00	0x00	
Reply: Query <b>Currently Controlled Camera and Lens HFOV at Full Tele</b> response – 0x096D				

<b>Command</b>	<b>0A6D</b>	[2669d]	<b>Reply - Query Current Camera and Lens HFOV at Full Wide</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Unsigned 16-bit value
0x0A	0x6B	Data MSB	Data LSB	
Data value is HFOV at Full Wide in hundredth degree units (e.g. 0x0703 says HFOV at Full Wide is 17.95 degrees)				

<b>Command</b>	<b>0B6B</b>	[2923d]	<b>Query Current Camera/Lens Settings1</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	No optional data.
0x0B	0x6B	0x00	0x00	
Reply: Query Currently Controlled Camera/Lens Settings1 response – 0x0B6D				

<b>Command</b>	<b>0B6D</b>	[2925d]	<b>Reply - Query Current Camera/Lens Settings1</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Unsigned 16-bit value containing various bit-fields
0x0B	0x6D	Data MSB	Data LSB	
Format of reply data depends on Camera Type and Lens Type given by Query 0x086B above (See <b>Appendix F</b> )				

<b>Command</b>	<b>0C6B</b>	[3179d]	<b>Query Current Camera/Lens Settings2</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	No optional data.
0x0C	0x6B	0x00	0x00	
Reply: Query Currently Controlled Camera/Lens Settings2 response – 0x0C6D				

<b>Command</b>	<b>0C6D</b>	[3181d]	<b>Reply - Query Current Camera/Lens Settings2</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Unsigned 16-bit value containing various bit-fields
0x0C	0x6D	Data MSB	Data LSB	
Format of reply data depends on Camera Type and Lens Type given by Query 0x086B above (See <b>Appendix F</b> )				

<b>Command</b>	<b>0D6B</b>	[3435d]	<b>Query Current Camera/Lens Settings3</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	No optional data.
0x0D	0x6B	0x00	0x00	
Reply: Query Currently Controlled Camera/Lens Settings3 response – 0x0D6D				

<b>Command</b>	<b>0D6D</b>	[3437d]	<b>Reply - Query Current Camera/Lens Settings3</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Unsigned 16-bit value containing various bit-fields
0x0D	0x6D	Data MSB	Data LSB	
Format of reply data depends on Camera Type and Lens Type given by Query 0x086B above (See <b>Appendix F</b> )				

<b>Command</b>	<b>0E6B</b>	[3691d]	<b>Query Current Camera/Lens Settings4</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	No optional data.
0x0E	0x6B	0x00	0x00	
Reply: Query Currently Controlled Camera/Lens Settings4 response – 0x0E6D				

<b>Command</b>	<b>0E6D</b>	[3693d]	<b>Reply - Query Current Camera/Lens Settings4</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Unsigned 16-bit value containing various bit-fields
0x0E	0x6D	Data MSB	Data LSB	
Format of reply data depends on Camera Type and Lens Type given by Query 0x086B above (See <b>Appendix F</b> )				

<b>Command</b>	<b>0F6B</b>	[3947d]	<b>Query Current Camera/Lens Readiness</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	No optional data.
0x0F	0x6B	0x00	0x00	
Reply: Query Currently Controlled Camera/Lens <b>Readiness</b> response – 0x0F6D				

<b>Command</b>	<b>0F6D</b>	[3949d]	<b>Reply - Query Current Camera/Lens Readiness</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Unsigned 16-bit value containing various status bits
0x0F	0x6D	Data MSB	Data LSB	
Reply data format is as follows: 0x0000 Always means that camera/lens are ready –no problems 0x8000 Camera/Lens not currently operational (but may become so if caller waits) Other bits within 0x7FFF may be set to indicate various readiness issues If any of these issues prevent the Camera/Lens being operation then bit 0x8000 MUST also be set				

<b>Command</b>	<b>106B</b>	[4203d]	<b>Query System Circular IO Buffer Counters</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	No optional data.
0x10	0x6B	0x00	0x00	
Reply: Query <b>System Circular IO Buffer Counters</b> response – 0x106D				

<b>Command</b>	<b>106D</b>	[4205d]	<b>Reply - Query System Circular IO Buffer Counters</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Unsigned 16-bit value containing 2 8-bit fields
0x10	0x6D	Data MSB	Data LSB	
Format of reply data is: bits 0-7 Count of bytes currently in Circular Input Buffer (received from comms UART but not yet seen by PelcoD processing) bits 8-15 Count of bytes currently in Circular Output Buffer (waiting to send out of comms UART, usually because RD485 is busy)				

<b>Command</b>	<b>116B</b>	[4459d]	<b>Query More System Buffer Counters</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	No optional data.
0x11	0x6B	0x00	0x00	
Reply: Query More <b>System Buffer Counters</b> response – 0x116D				

<b>Command</b>	<b>116D</b>	[4461d]	<b>Reply - Query More System Buffer Counters</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Unsigned 16-bit value containing 2 8-bit fields
0x11	0x6D	Data MSB	Data LSB	
Format of reply data is: bits 0-7 Count of bytes currently in PelcoD Command Queue awaiting command processing bits 8-15 Number of times PelcoD commands have been discarded because PelcoD command queue was full				

Commands 0x126B through to 0x5F6B and corresponding replies 0x126D through to 0x5F6D are ignored

<b>Command</b>	<b>606B</b>	[24683d]	<b>Query Historic Error Counters Status</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	No optional data.
0x60	0x6B	0x00	0x00	
Reply: Query <b>Historic Error Counters Status</b> response – 0x606D These are status of error counters just before last reboot				

<b>Command</b>	<b>606D</b>	[24685d]	<b>Reply - Query Historic Error Counters Status</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Unsigned 16-bit value containing status bits
0x60	0x6D	Data MSB	Data LSB	
Reply data format is: bit 0 1 if Historic Error Counter1 is On (value is >100ms) bit 1 1 if Historic Error Counter2 is On (value is >0) bit 2 1 if Historic Error Counter3 is On (value is >0) bit 3 1 if Historic Error Counter4 is On (value is >0) bit 4 1 if Historic Error Counter5 is On (value is >0) bit 5 1 if Historic Error Counter6 is On (value is >0) bits 6-15 0 (not currently used)				

<b>Command</b>	<b>616B</b>	[24939d]	<b>Query Historic Max PelcoD Command Stream Inattention Time msec</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	This gets the value of error counter1 just before last reboot
0x61	0x6B	0x00	0x00	
Reply: Query <b>Historic Max PelcoD Command Stream Inattention Time msec</b> response – 0x616D				

<b>Command</b>	<b>616D</b>	[24941d]	<b>Reply – Historic Max PelcoD Command Stream Inattention Time msec</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Unsigned 16-bit historic value of error counter1
0x61	0x6D	Data MSB	Data LSB	
Reply data format is unsigned 16-bit integer giving Max PelcoD Command Stream Inattention Time in msec				

<b>Command</b>	<b>626B</b>	[25195d]	<b>Query Historic Number of PelcoD Packets seen with bad checksum</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	This gets the value of error counter2 just before last reboot
0x62	0x6B	0x00	0x00	
Reply: Query <b>Historic Number of PelcoD Packets seen with bad checksum</b> response – 0x626D				

<b>Command</b>	<b>626D</b>	[25197d]	<b>Reply –Historic Number of PelcoD Packets seen with bad checksum</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Unsigned 16-bit historic value of error counter2
0x62	0x6D	Data MSB	Data LSB	
Reply data format is unsigned 16-bit integer giving Number of PelcoD Packets seen with bad checksum				

<b>Command</b>	<b>636B</b>	[25451d]	<b>Query Historic Number of times Comms Look Ahead buffer has gone full (input lost)</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	No optional data. This is value of error counter3 just before last reboot
0x63	0x6B	0x00	0x00	
Reply: Query <b>Historic Number of times Comms Look Ahead buffer has gone full (input lost)</b> response – 0x636D				

<b>Command</b>	<b>636D</b>	[25453d]	<b>Reply - Historic Number of times Comms Look Ahead buffer has gone full (input lost)</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Unsigned 16-bit historic value of error counter3
0x63	0x6D	Data MSB	Data LSB	
Reply data format is unsigned 16-bit integer giving Historic Number of times Comms Look Ahead buffer has gone full (input lost)				

<b>Command</b>	<b>646B</b>	[25707d]	<b>Query Historic Number of times Comms Put-Ahead buffer has gone full (output lost)</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	No optional data. This is value of error counter4 just before last reboot
0x64	0x6B	0x00	0x00	
Reply: Query <b>Historic Number of times Comms Put-Ahead buffer has gone full (output lost)</b> response – 0x646D				

<b>Command</b>	<b>646D</b>	[25709d]	<b>Reply - Number of times Comms Put-Ahead buffer has gone full (output lost)</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Unsigned 16-bit historic value of error counter4
0x64	0x6D	Data MSB	Data LSB	
Reply data format is unsigned 16-bit integer giving Historic Number of times Comms Put Ahead buffer has gone full (output lost)				

<b>Command</b>	<b>656B</b>	[25963d]	<b>Query Historic Number of times RS485 Input discarded because RS485 sending</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	No optional data. This is value of error counter5 just before last reboot
0x65	0x6B	0x00	0x00	
Reply: Query <b>Historic Number of times RS485 Input discarded because RS485 sending</b> response – 0x656D				

<b>Command</b>	<b>656D</b>	[25965d]	<b>Reply - Number of times RS485 Input discarded because RS485 sending</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Unsigned 16-bit historic value of error counter5
0x65	0x6D	Data MSB	Data LSB	
Reply data format is unsigned 16-bit integer giving Number of times RS485 Input discarded because RS485 sending				

<b>Command</b>	<b>666B</b>	[26219d]	<b>Query Historic Number of RS485 Input bytes discarded because RS485 sending</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	No optional data. This is value of error counter6 just before last reboot
0x66	0x6B	0x00	0x00	
Reply: Query <b>Historic Number of RS485 Input bytes discarded because RS485 sending</b> response – 0x666D				

<b>Command</b>	<b>666D</b>	[26221d]	<b>Reply - Number of RS485 Input bytes discarded because RS485 sending</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Unsigned 16-bit historic value of error counter6
0x66	0x6D	Data MSB	Data LSB	
Reply data format is unsigned 16-bit integer giving Number of RS485 Input bytes discarded because RS485 sending				

Commands 0x676B through to 0x6F6B and corresponding replies 0x676D through to 0x6F6D are ignored

<b>Command</b>	<b>706B</b>	[28779d]	<b>Query Live Error Counters Status</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	No optional data. These are current values of error counters
0x70	0x6B	0x00	0x00	
Reply: Query <b>Live Error Counters Status</b> response – 0x706D				

<b>Command</b>	<b>706D</b>	[28781d]	<b>Reply - Query Live Error Counters Status</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Unsigned 16-bit value containing status bits
0x70	0x6D	Data MSB	Data LSB	
Reply data format is: bit 0 1 if Live Error Counter1 is On (value is >100ms) bit 1 1 if Live Error Counter2 is On (value is >0) bit 2 1 if Live Error Counter3 is On (value is >0) bit 3 1 if Live Error Counter4 is On (value is >0) bit 4 1 if Live Error Counter5 is On (value is >0) bit 5 1 if Live Error Counter6 is On (value is >0) bits 6-15 0 (not currently used)				

<b>Command</b>	<b>716B</b>	[29035d]	<b>Query Live Max PelcoD Command Stream Inattention Time msec</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	No optional data. This is current value of error counter1
0x71	0x6B	0x00	0x00	
Reply: Query <b>Live Max PelcoD Command Stream Inattention Time msec</b> response – 0x716D				

<b>Command</b>	<b>716D</b>	[29037d]	<b>Reply – Live Max PelcoD Command Stream Inattention Time msec</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Unsigned 16-bit live value of error counter1
0x71	0x6D	Data MSB	Data LSB	
Reply data format is unsigned 16-bit integer giving Max PelcoD Command Stream Inattention Time in msec				

<b>Command</b>	<b>726B</b>	[29291d]	<b>Query Live Number of PelcoD Packets seen with bad checksum</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	No optional data. This is current value of error counter2
0x72	0x6B	0x00	0x00	
Reply: Query <b>Live Number of PelcoD Packets seen with bad checksum</b> response – 0x726D				

<b>Command</b>	<b>726D</b>	[29293d]	<b>Reply –Live Number of PelcoD Packets seen with bad checksum</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Unsigned 16-bit live value of error counter2
0x72	0x6D	Data MSB	Data LSB	
Reply data format is unsigned 16-bit integer giving Number of PelcoD Packets seen with bad checksum				



<b>Command</b>	<b>736B</b>	[29547d]	<b>Query Live Number of times Comms Look Ahead buffer has gone full (input lost)</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	No optional data. This is current value of error counter3
0x73	0x6B	0x00	0x00	
Reply: Query <b>Live Number of times Comms Look Ahead buffer has gone full (input lost)</b> response – 0x736D				

<b>Command</b>	<b>736D</b>	[29549d]	<b>Reply - Live Number of times Comms Look Ahead buffer has gone full (input lost)</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Unsigned 16-bit current value of error counter3
0x73	0x6D	Data MSB	Data LSB	
Reply data format is unsigned 16-bit integer giving Live Number of times Comms Look Ahead buffer has gone full (input lost)				

<b>Command</b>	<b>746B</b>	[29803d]	<b>Query Live Number of times Comms Put-Ahead buffer has gone full (output lost)</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	No optional data. This is current value of error counter4
0x74	0x6B	0x00	0x00	
Reply: Query <b>Live Number of times Comms Put-Ahead buffer has gone full (output lost)</b> response – 0x746D				

<b>Command</b>	<b>746D</b>	[29805d]	<b>Reply - Number of times Comms Put-Ahead buffer has gone full (output lost)</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Unsigned 16-bit current value of error counter4
0x74	0x6D	Data MSB	Data LSB	
Reply data format is unsigned 16-bit integer giving Live Number of times Comms Put Ahead buffer has gone full (output lost)				

<b>Command</b>	<b>756B</b>	[30059d]	<b>Query Live Number of times RS485 Input discarded because RS485 sending</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	No optional data. This is current value of error counter5
0x75	0x6B	0x00	0x00	
Reply: Query <b>Live Number of times RS485 Input discarded because RS485 sending</b> response – 0x756D				

<b>Command</b>	<b>756D</b>	[30061d]	<b>Reply - Number of times RS485 Input discarded because RS485 sending</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Unsigned 16-bit current value of error counter5
0x75	0x6D	Data MSB	Data LSB	
Reply data format is unsigned 16-bit integer giving Number of times RS485 Input discarded because RS485 sending				

<b>Command</b>	<b>766B</b>	[30315d]	<b>Query Live Number of RS485 Input bytes discarded because RS485 sending</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	No optional data. This is current value of error counter6
0x76	0x6B	0x00	0x00	
Reply: Query <b>Historic Number of RS485 Input bytes discarded because RS485 sending</b> response – 0x766D				

<b>Command</b>	<b>766D</b>	[30317d]	<b>Reply - Number of RS485 Input bytes discarded because RS485 sending</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Unsigned 16-bit current value of error counter6
0x76	0x6D	Data MSB	Data LSB	
Reply data format is unsigned 16-bit integer giving Number of RS485 Input bytes discarded because RS485 sending				

Commands 0x776B through to 0x7F6B and corresponding replies 0x776D through to 0x7F6D are ignored

Commands 0x806B through to 0xFF6B are reserved for setting various parameters (NYI)

Commands 0x806D through to 0xFF6D are ignored

Commands 0x6F through to 0x79 are ignored



Command 207B		[8315d]	Day Camera/Lens Function Control.	
				<b>Expansion Command</b>
CMND 1	CMND 2	DATA 1	DATA 2	
0x20	0x7B	FuncNum	FuncVal	
Reply: General Reply given.				
<p>This command operates various functions of the lens and lens DSP processor if one is fitted. Each function is assigned a Function Number identified in the Data 1 byte (FuncNum). Each function can be set with a value or attribute which is assigned in the Data 2 byte (FuncVal). Functions 6-10 will force DSP Processing On if required (on PAIR lens only)</p>				
FuncNum				
0x00	DSP Processing			(Cam with PAIR lens)
	FuncVal	0x00		: DSP Off
		0x01		: DSP On
0x01	Stabiliser			(Sony,Selex Horizon,Ventus/Vinden,Cam with PAIR/FUJI1000/TamronF1 lens)
	FuncVal	0x00		: Stabiliser Off
		0x01		: Stabiliser On
	This setting can also be toggled using a call to Preset 216 (or Preset Function Base+17)			
0x02	Enable Extender Status			(Lens with Extender e.g. PAIR,FUJI1000)
	FuncVal	0x00		: Allow Least Significant bit of Zoom value to Set/Indicate Extender status.
		0x01		: Least Significant bit of Zoom value is part of lens zoom value.
0x03	Extender			(Lens with Extender e.g. PAIR,FUJI1000)
	FuncVal	0x00		: Extender Off (Out)
		0x01		: Extender On (In)
0x04	Optical Filter			(FUJI1000 lens with Optical Filter only)
	FuncVal	0x00		: Visible Light Cut filter
		0x01		: No Filter – Clear
		0x02		: Neutral Density 1/8 filter
		0x03		: Neutral Density 1/64 filter
0x05	Infrared Filter			(FUJI1000 or Yamano lens with IR Filter only)
	FuncVal	0x00		: No Filter – Clear
		0x01		: 850nm Filter
		0x02		: 880nm Filter
		0x03		: 850nm Filter
0x06	Anti-Fog			(Sony or Carina/Kowa Cam or PAIR lens)
	FuncVal	0x00		: Anti-Fog Off
		0x01		: Anti-Fog On / Level 1 (Low)
		0x02		: Anit-Fog Level 2 (Medium)
		0x03		: Anit-Fog Level 3 (High)
0x07	Anti-fog time			(PAIR lens)
	FuncVal	0x00		: Manual Anti-fog timing.
		0x01		: Automatic Anti-fog timing.
0x08	Colour priority bias			(PAIR lens)
	FuncVal	0x00		: Normal – No colour priority
		0x01		: Colour priority mode enabled.
0x09	Chromatic correction			(PAIR lens)
	FuncVal	0x00		: Low – Chromatic correction level.
		0x01		: Normal / Medium – Chromatic correction level.
		0x02		: High – Chromatic correction level.
0x0A	Emphasis adjustment -			(PAIR lens)
	FuncVal	0x00		: Low – Emphasis adjustment level.
		0x01		: Normal / Medium – Emphasis adjustment level.
		0x02		: High – Emphasis adjustment level.
0xFF	Reset Lens			(PAIR or FUJI1000 lens)
	FuncVal	0x01		: Perform DSP Reset.

<b>Command</b>	<b>107D</b>	[4221d]	<b>Pan Right at Fine rate</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	
0x10	0x7D	0xnn	0xnn	Speed Range: 0x00 – 0xFFFF {0 – 65535d}
Reply: General Reply given.				
<p>Starts Pan movement to Right with fine speed control.  Speed value is determined as a fraction of the system's current maximum Pan speed.  Data value as n/65535 of maximum speed; (1/65535 minimum rate, 65535/65535 maximum rate).  Data value of 0000 (Zero) defines a stop of Pan (Azimuth) movement at fine rate.</p> <p>A General command of Pan Stop will not interrupt this Fine Rate movement.  This is to prevent a normal command that just manipulates Zoom/Focus/Iris from stopping a current fine-control movement command.  Alternative ways to stop the movement are a General Pan Left or Pan Right command followed by a General Pan Stop,  a Pan-Abspos absolute position command or to recall a Goto-Stored-Preset position.</p> <p>Example: Pan Right at 32768/65535 of Max speed. Data value 32768d is 0x8000. Message: FF 01 10 7D 80 00 0E</p>				

<b>Command</b>	<b>117D</b>	[4477d]	<b>Pan Left at Fine rate</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	
0x11	0x7D	0xnn	0xnn	Speed Range: 0x00 – 0xFFFF {0 – 65535d}
Reply: General Reply given.				
<p>Starts Pan movement towards Left with fine speed control.  The same comments as above apply about Speed and Stop behaviour</p> <p>Example: Pan Left at 256/65535 of Max speed. Data value 256d is 0x0100. Message: FF 01 11 7D 01 00 90</p>				

<b>Command</b>	<b>127D</b>	[4733d]	<b>Tilt Up at Fine rate</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	
0x12	0x7D	0xnn	0xnn	Speed Range: 0x00 – 0xFFFF {0 – 65535d}
Reply: General Reply given.				
<p>Starts Tilt movement towards Up with fine speed control.  Speed value is determined as a fraction of the system's current maximum Tilt speed.  Data value as n/65535 of maximum speed; (1/65535 minimum rate, 65535/65535 maximum rate).  Data value of 0000 (Zero) defines a stop of Tilt (Elevation) movement at fine rate.</p> <p>A General command of Tilt Stop will not interrupt this Fine Rate movement. (Same reason as for Pan)  Alternative ways to stop the movement are a General Tilt up or Tilt down command followed by a General Tilt Stop,  a Tilt-Abspos absolute position command or to recall a Goto-Stored-Preset position.</p> <p>Example: Tilt Up at 32768/65535 of Max speed. Data value 32768d is 0x8000. Message: FF 01 12 7D 80 00 10</p>				

<b>Command</b>	<b>137D</b>	[4989d]	<b>Tilt Down at Fine rate</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	
0x13	0x7D	0xnn	0xnn	Speed Range: 0x00 – 0xFFFF {0 – 65535d}
Reply: General Reply given.				
<p>Starts Tilt movement towards Down with fine speed control.  The same comments as above apply about Speed and Stop behaviour</p> <p>Example: Tilt Down at 256/65535 of Max speed. Data value 256d is 0x0100. Message: FF 01 13 7D 01 00 92</p>				

<b>Command</b>	<b>147D</b>	[5245d]	<b>Pan Abs with Fine position control (Set high 16 bits of target position)</b>		
<b>Expansion Command</b>					
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	High 16 bits of Pan Abs target position: 0x0000 – 0xFFFF	
0x14	0x7D	0xnn	0xnn		
Reply: General Reply given.					
Specifies High 16 bits of 32-bit signed PanAbs target position in raw motor step units This just remembers the value until the following 0x157D command which actually triggers the move.					
Example: Pan Abs to 1000000 (0x000F4240) Data values 0x000F and 0x4240. Message: FF 01 14 7D 00 0F A1					

<b>Command</b>	<b>157D</b>	[5501d]	<b>Pan Abs with Fine position control (Set low 16 bits of target position and execute)</b>		
<b>Expansion Command</b>					
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Low 16 bits of Pan Abs target position: 0x0000 – 0xFFFF	
0x15	0x7D	0xnn	0xnn		
Reply: General Reply given.					
Adds this Low 16 bits of Pan target position to High value already supplied and then executes the PanAbs move					
Example: Pan Abs to 1000000 (0x000F4240) Data values 0x000F and 0x4240. Message: FF 01 15 7D 42 40 15					

<b>Command</b>	<b>167D</b>	[5757d]	<b>Tilt Abs with Fine position control (Set high 16 bits of target position)</b>		
<b>Expansion Command</b>					
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	High 16 bits of Tilt Abs target position: 0x0000 – 0xFFFF	
0x16	0x7D	0xnn	0xnn		
Reply: General Reply given.					
Specifies High 16 bits of 32-bit signed TiltAbs target position in raw motor step units This just remembers the value until the following 0x177D command which actually triggers the move.					
Example: Tilt Abs to -310000 (0xFFFFB4510) Data values 0xFFFFB and 0x4510. Message: FF 01 16 7D FF FB 8E					

<b>Command</b>	<b>177D</b>	[6013d]	<b>Tilt Abs with Fine position control (Set low 16 bits of target position and execute)</b>		
<b>Expansion Command</b>					
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	Low 16 bits of Tilt Abs target position: 0x0000 – 0xFFFF	
0x17	0x7D	0xnn	0xnn		
Reply: General Reply given.					
Adds this Low 16 bits of Tilt target position to High value already supplied and then executes the TiltAbs move					
Example: Tilt Abs to -310000 (0xFFFFB4510) Data values 0xFFFFB and 0x4510. Message: FF 01 17 7D 45 10 EA					

<b>Command</b> 7F		[127d]	<b>One Time Select of Controlled Camera</b>	
<b>Expansion Command</b>				
<b>CMND 1</b>	<b>CMND 2</b>	<b>DATA 1</b>	<b>DATA 2</b>	
0x00	0x7F	0x00	CamNum	CamNum Range: 0x01 – 0x03 {1 – 3d}
Reply: General Reply given.				
<p>This command temporarily assigns the Camera Control to the chosen camera/payload.          The next command sent to the same PelcoD address as the 0x7F command, if it controls a camera or lens, will apply to the nominated device instead of the currently controlled camera.          This function will only apply to the single, following command (even if that is not camera/payload specific) and the Camera Control setting will return to its previous value once the follow-on command has been received.</p> <p>This allows for payload (Camera, Lens) queries or commands to be specified as to which of the payloads they are for without changing the current Camera Control which may be unknown or have been set by another operator.</p>				

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## **Appendix A.**

### **Pre-requisite configurations.**

The telemetry control described in this document is applicable where particular configurations of some settings are in place. These settings can be checked and selected within the On Screen Display menus of the PT unit.

Where these settings are not configured as defined herein the operation of the telemetry control may differ from that which is described and expected.

**Pelco D Mode:** PelcoD Mode must be set to **STRICT**.  
(OSD Menu – SETUP > COMMUNICATION > PELCOD MODE : STRICT)

**Pan/Tilt Control:** Pan/Tilt Control mode set to **Normal**.  
(OSD Menu – Main Root Menu>PAN/TILT CONTROL : NORMAL)

**Zoom Camera<->Protocol Mapping:** Zoom Cam<->Proto set to **FullRng**.  
(OSD Menu – SETUP > COMMUNICATION > ZOOM CAM<->PROT : FullRng)

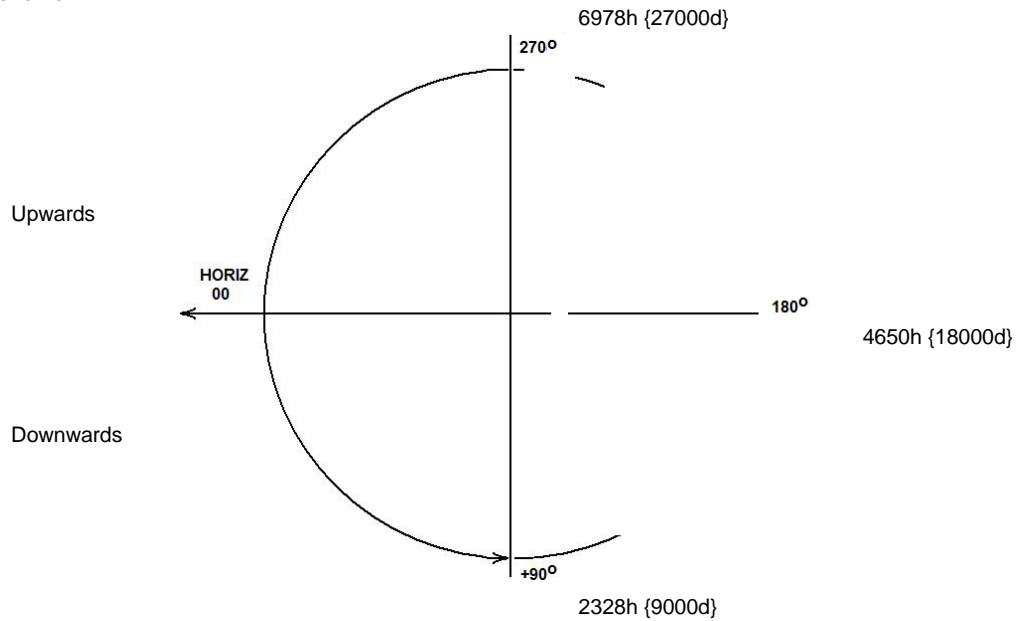
**Focus Camera<->Protocol Mapping:** Focus Cam<->Proto set to **FullRng**.  
(OSD Menu – SETUP > COMMUNICATION > FOCUS CAM<->PROT : FullRng)

Note that FullRng only makes a difference for Sony Block cameras and thermals with Gen2 Ophir225 thermal lenses. Tradtnl mapping for these was chosen to make it easy to predict Cam/Lens values from PelcoD values. With hindsight, this was not a great idea. All other Cameras and Lenses always use FullRng mappings.



**Appendix B.**

**Tilt Co-ordinate scheme.**



The angle values increase as the tilt motion rotates **downwards** from the Horizontal (level-forwards) and continues around. Each value increments 1/100th of one degree of angle.

Horizontal :	At level (forwards).	Angle of Zero degrees.	Data value 0x00.
Straight downwards:	90 degrees below level.	Angle value of 9000.	Data value 0x2328.
Straight upwards:	90 degrees above level.	Angle value of 27000.	Data value 0x6978.
Horizontal :	At level (forwards).	Angle value of 36000..	Data value 0x8CA0.

## **Appendix C.**

### **Implementation of Presets in Silent Sentinel camera systems**

Classic PelcoD Presets have associated storage that can remember and recall Pan, Tilt, Zoom and Focus positions for a single PT mounted camera. For Silent Sentinel systems, this is always the Primary camera and there are 137 main storage presets provided that can do this (only first 128 available to users). Since Silent Sentinel camera systems can have 2 or 3 zoomable Camera assemblies, if it is important to remember and recall Zoom and Focus positions for 2 cameras instead of just one, the system can be configured to do this, at the cost of reducing the number of available user storage presets to 83 (because each preset now takes 1.5 times as much storage space as for normal configuration (Double Camera mode)).

Classic PelcoD cameras also have 10 storage locations that can store and recall blocks of camera settings. Silent Sentinels systems have the same facility provided for a few specific Cameras and lenses, which occupy 10 consecutive Preset numbers at 140 to 149.

Preset calls (recall Preset) may also be used to invoke special functions instead of restoring PTZF positions. Most of these are located at numbers which do not have any associated storage, but some may overlap storage presets. In this case, a recall will usually invoke the function rather than recalling any stored PTZF positions.

A couple of blocks of functional presets have a moveable base location, and can be disabled en-block or moved so that they overlap other functional numbers. In such cases the moveable blocks usually take priority, and mask any fixed numbers that they overlap. Decoding is done in a fixed order (see below) and the first meaning that matches a preset number will be taken.

Storage presets can also be configured on an individual basis to vector to any alternative preset number, or to start running a predefined preset tour or mimic tour. This allows the main block of functional presets to be moved away from its normal low-numbered position, and then certain selected functions within it to be individually mapped to low preset numbers. This vectoring is one stage only, and causes any vectored preset number to be re-analysed by the same procedure as the original executable number went through.

The preset number analysis procedure is as follows (steps applied in this order):

#### **Start analysing Preset number:**

If 95 and "Preset 95 menus" mode is On, change number to 199 and continue.

If system has an Illuminator and special Illuminator function block is enabled and preset number lies within Illuminator function block, then execute Illuminator function

This special Illuminator function block is usually based at Preset 184 (but can be moved)

Assuming base of 184, functions are at (base) to (base+6):

- 184 Stop Zooming Illuminator
- 185 Start Zooming Illuminator In at desired rate
- 186 Start Zooming Illuminator Out at desired rate
- 187 Force Illuminator Off
- 188 Force Illuminator On in Steady Beam mode (with current strength)
- 189 Force Illuminator On in Strobe mode (with current Strobe settings)
- 190 Illuminator On in temporary Boost mode (certain Illuminators only)

(Special Radiometric systems use Presets 190-192 for Alarm handling)

- 193 Take control of IR lamp and invert its On/Off state
- 194 Revert control of IR lamp to current OSD menu setting

If system has a Ventus or Vinden camera and preset is between 175 & 183 then for this Thermal camera:

- 175 Do procedural NUC
- 176 Step AGC Brightness down by 1 level
- 177 Step AGC Brightness up by 1 level
- 178 Step AGC Contrast down by 1 level
- 179 Step AGC Contrast up by 1 level
- 180 Force False Colour and Polarity to Monochrome and Normal
- 181 Cycle through occupied settings in Ventus/Vinden False Colour display list
- 182 Magnify image by 1 step less
- 183 Magnify image by 1 step more

- 196 Toggle OSD Debug display On/Off
- 198 If OSD quick menu is enabled, enter it as base OSD level

199 Fixed base of main block of functional presets. Alternative base is ext-pos (usually 2). This main block extends for a further 18 (2-camera firmware) or 19 (3-camera firmware) numbers. If the called preset lies within either of these ranges it will be actioned.

(If Special system with auxiliary Fusion Processor presets 220-244 invoke special functions)

(If Special system with auxiliary SLVT Tracking Processor presets 220-233 invoke special functions)

1 If in OSD menus then "Set" or "Select" on current menu item.

If called preset number is in the storage preset range (1-128 for normal layout, or 1-83 for Double Camera preset layout) then analyse preset storage content. If it vectors to another preset then go back and start analysing the new Preset, using the same procedure as above. If it vectors to a tour, start the tour. If it contains a stored position, then recall the stored position. Else complain.

If called preset number is in the Camera/Lens preset range (140-149) then attempt to recall the stored Cam/Lens settings.

(If special system with auxiliary processor and preset number is in range (150-159) then attempt to recall auxiliary processor settings (Fusion and SLVT Tracking).)

If called preset number is >250 then do special OSD processing.

If called preset number is 197 then escape back to autoprotocol detection.

**End analysing Preset number:**

**Main Block of Preset Function Assignments.**

Preset Function values that have been assigned for direct control of non-position functionality for the equipment.

**Defined Preset Functions :**

<b>Preset No.</b>		<b>Extended Functions</b>
<b>1</b>	Fixed 1	<b>Select</b> - when in OSD menus; Preset Position No.1 otherwise.
<b>2(Default)</b> Base Value	Fixed 199	<b>Menu</b> Display On-Screen Menu (or exit to parent menu if in OSD menu tree)
<b>3(Default)</b> Base+1	Fixed 200	<b>Night Mode Toggle</b> (Colour/Mono)
<b>4(Default)</b> Base+2	Fixed 201	<b>Start Wiper</b> function (turns off after timed interval) Do not wipe when window is dry.
<b>5(Default)</b> Base+3	Fixed 202	<b>Start Washer</b> function - Aux 1 Will trigger Washer relay on equipped models.
<b>6(Default)</b> Base+4	Fixed 203	<b>Aux 2</b>
<b>7(Default)</b> Base+5	Fixed 204	<b>Video Swap</b> (Only for twin camera modules)
<b>8(Default)</b> Base+6	Fixed 205	<b>Magnifier</b> - Lens Extender (if Primary imager) <b>Thermal Polarity</b> - Black hot / White hot toggle (if Secondary imager)
<b>9(Default)</b> Base+7	Fixed 206	<b>CAM2 Control</b> - Secondary Imager Control [SIC] (Only for multi camera modules)
<b>10(Default)</b> Base+8	Fixed 207	<b>PAIR Enhancement View</b> (Only applicable to PAIR DSP lenses.) <b>BLC</b> Back Light Compensation Toggle (On/Off) (On certain models)
<b>11(Default)</b> Base+9	Fixed 208	<b>WDR</b> - Wide Dynamic Range – On/Off toggle. (Applicable models only)
<b>12(Default)</b> Base+10	Fixed 209	<b>Auto-focus</b> (for keyboard without AF key)
<b>13(Default)</b> Base+11	Fixed 210	<b>Auto-Iris</b> (for keyboards without AI key)
<b>14 (Default)</b> Base+12	Fixed 211	<b>White LED</b> - Lamp toggle (On/Off) (Only applicable to White LED models.)
<b>15(Default)</b> Base+13	Fixed 212	<b>End Mimic Recording</b> Stop recording of motion for use in Mimic Tour. (Only if doing Mimic recording.)
<b>16(Default)</b> Base+14	Fixed 213	<b>ICE On/Off toggle</b> (Only for Thermal Image models.)
<b>17(Default)</b> Base+15	Fixed 214	<b>ICE Level Increase</b> (Only for Thermal Image models.)
<b>18(Default)</b> Base+16	Fixed 215	<b>ICE Level Decrease</b> (Only for Thermal Image models.)
<b>19(Default)</b> Base+17	Fixed 216	<b>Image Stabiliser Toggle</b> (On/Off) (Only applicable to particular models)
<b>20(Default)</b> Base+18	Fixed 217	<b>Slave Zoom Toggle</b> (On/Off) (2 camera firmwares) <b>Alt Cam is 2 or 3 Toggle</b> (Cam2/Cam3) (3 camera firmwares) <b>Tracking On/Off Toggle</b> (On/Off) (Special SLVT Tracking firmware)
<b>21(Default)</b> Base+19	Fixed 218	<b>Slave Zoom Toggle</b> (On/Off) (3 camera firmwares)

CAM2 control re-directs some optical controls (Zoom, Focus, Iris) between the installed imagers. Entering this mode will display CAM2 on the OSD and the zoom and focus functions will be isolated to the Alternate camera or lens (where fitted). The command can be used to toggle between modes or normal operation will resume after 30 seconds (if CAM2 is configured as Timed).

This functional preset is normally disabled if system is set to Dualled Camera mode, where 2 consecutive PelcoD addresses are used to direct control to Primary or Alternate camera. However the Dualled Camera mode can also be set to allow either the first or the second PelcoD address to still be toggled between Primary and Alternate camera control by the CAM2 control preset.

If CAM2 Control is to the Secondary (Thermal) camera, the Iris controls will be assigned to alternative functions:-  
Autolris (or Autolris preset e.g. 209) will cycle through several Thermal Control modes, each using Iris Open & Iris Close for control e.g.  
Iris open(+) – Thermal Polarity – Toggles White-as-hot / Black-as-hot.  
Iris close(-) – Digital Enlargement – cycles through values.

The low-numbered values for the Main Functional Preset block are defined by the setting of the Menu Preset (Default Preset-2). This can be re-assigned within the OSD menu set-up of the PTZ unit. (ExtPos value)  
Adjusting the value (Default: 2) will change the Preset position number that recalls the OSD Menu and other functions.

OSD Menu – SETUP > CONFIGURATION > EXT POS : 2.

Please ensure that the selected value can be requested by the control equipment BEFORE changing the setting!  
(Not all controllers can request all preset position values.)

**Appendix D.****Format of Data Field in 0x086D Reply to 0x086B Query Current Camera and Lens Capabilities**

Reply Data is formatted as follows:

Bits 0-3 contain Camera Type 0-15

These Camera Types can be grouped as follows:

Type 0	No camera (therefore also No lens – Reply Data will be 0x0000)
Types 1-4	C-mount Day cameras that support an add-on Day lens
Type 5	Sony Block camera with an integrated Sony Day lens
Type 6	Hitachi Block camera with an integrated Hitachi Day lens
Type 7	Reserved – should never appear
Types 8-10	C-mount Thermal cameras that support an add-on Thermal lens
Type 11	Uncooled Thermal Block camera with an integrated Thermal lens
Type 12	Cooled Thermal Block camera with an integrated Thermal lens
Type 13	Other Type of “Camera” with no lens (lens type identifies exact device type)
Type 14	Day Intelligent Tube Camera with integrated components
Type 15	Thermal Intelligent Tube Camera with integrated components

Bits 4-8 contain Lens Type 0-31, but the value assignments are different for each of the Camera Type groups

Lens Type 0 always means No lens attached, or a fixed FOV non-controllable lens

Lens types for Camera Types 1-4:

1	Analogue drive lens with analogue encoder feedback
2	Pentax PAIR1
3	Pentax PAIR2
4	Pentax PAIR2 (new version)
5	Fuji1000
6	Yamano(500/750/1000)
31	Unknown

Lens types for Camera Type 5 (Sony Block – lens type identifies camera type):

1	Sony10
2	Sony18
3	SonyHD20
4	Sony28
5	SonyHD30
6	Sony36
7	Sony40
31	Unknown

Lens types for Camera Type 6 (Hitachi Block – lens type identifies camera type):

1	Hitachi18
31	Unknown

Lens types for Camera Types 8-10: (Index of thermal lens from Ophir60 to Tamron150)

Current list at 4-Oct-2020 is:

1	Ophir60 (SSTI camera returns 1 for Ophir225 lens which is its only valid option)
2	Ophir100
3	Ophir105
4	Ophir150
5	Ophir225
6	Ophir2 (gen2 Ophir225)
7	Ronit100
8	ISP
9	Tamron105
10	TamronF1

- 11 Tamron150
- 31 Unknown

However older firmware versions and builds will not have included some of these lenses  
And newer versions and builds may add more

So the safest way of confirming this list is to explore the available list of lens types in the firmware  
From Ophir60 onwards, up to Tamron150, which will generate indexes 1-n

Lens types for Camera Type 11: (Index of thermal lens from Vinden75 to largest Vinden)

Current list at 4-Oct-2020 is:

- 1 Vinden75
- 2 Vinden150
- 3 Vinden225
- 4 Vinden300
- 31 Unknown

However older firmware versions and builds may not have included some of these lenses  
And newer versions and builds may add more

So the safest way of confirming this list is to explore the available list of lens types in the firmware  
From Vinden75 onwards, up to Vinden300, which will generate indexes 1-n

Lens types for Camera Type 12: (Index of thermal lens from Ventus275 to largest Ventus)

(Or for G5 or Selex Horizon or AtticaM1 cooled thermals, lens type indicates the type of camera)

Current list at 4-Oct-2020 is:

- 1 Ventus275
- 2 Ventus300
- 3 Ventus330
- 4 Ventus550
- 5 Ventus690
- 6 Ventus825
- 7 Ventus900
- 28 AtticaM1
- 29 Selex Horizon
- 30 G5
- 31 Unknown

However older firmware versions and builds may not have included some of these lenses  
And newer versions and builds may add more

So the safest way of confirming this list is to explore the available list of lens types in the firmware  
From Ventus275 onwards, up to Ventus900, which will generate indexes 1-n

Lens types for Camera Type 12: (Index of thermal lens from Ventus275 to largest Ventus)

Lens types for Camera Type 13: (Lens type identifies exact Other device)

- 1 Peak Beam spotlight
- 2 Sheenrun Laser Illuminator
- 3 Silent Sentinel LED Illuminator
- 4 Laser Dazzler Illuminator
- 5 Megaray Illuminator

Lens types for Camera Types 14-15: (Not Yet Defined)

Bits 9-15 Extra capabilities bits (layout depends on whether Camera is Daylight, Thermal or Other)

Layout for Daylight Cameras:

bit 9 If magnifier is present: 0 x2 (default if no magnifier)  
1 x2.5

bit 10 If WDR-capable then 1 else 0

bit 11 If BLC-capable then 1 else 0

bit 12 If AutoIris-capable then 1 else 0

bit 13 If AutoFocus-capable then 1 else 0

bit 14 If Magnifier present then 1 else 0

bit 15 Always 0 for Daylight Cameras (check this bit before decoding bits 9-14)

Layout for Thermal Cameras:

bit 9 Will be 0 to indicate Thermal, not Other  
bits 10-11 Not used (will be 0)  
bit 12 1 if DRS with New ICE else 0  
bit 13 1 if DRS with ICE else 0  
bit 14 1 if DRS640 else 0  
bit 15 Will be 1 to indicate Not Daylight (check this bit first, then bit 9)  
Layout for Other “Cameras”:  
bit 9 Will be 1 to indicate Other, not Thermal  
bits 10-14 Not used (will be 0)  
bit 15 Will be 1 to indicate Not Daylight (check this bit first, then bit 9)

**Appendix E.****Format of Data Fields in 0x0B6D to 0x0E6D Replies to 0x0B6B to 0x0E6B Queries**

**These replies are potentially formatted differently for every individual Cam/Lens type combination.  
Not all queries are available for every Cam/Lens combination**

Reply Data is formatted as follows:

For Camera Types 1-4 only queries 0x0B6B and 0x0C6B are supported; the others return 0x0000

**Reply Data for 0x0B6D reply:**

For Camera Types 1,3,4 the camera bits 0-13 are always 0. Only the lens bits 14-15 are supported

For Camera Type 2 bits 0-1 show actual Camera variety:

- 0 Hitachi HPHD/KPD camera (bits 2-13 are always 0)
- 1 Carina/Kowa camera (bits 2-13 give camera settings):
  - i. bits 2-6 ALC level 0-31
  - ii. bits 7-10 Sense-Up value (0-4) \* 3 + Day/Night value (0-3)
    - a) Sense-Up values are 0 (Off), 1 (Signal-to-Noise), 2 (Standard), 3 (Moving), 4 (Manual)
    - b) Day/Night values are 0 (Auto), 1 (Colour), 2 (Black/White)
  - iii. bits 11-12 Day/Night switch level
    - a) Day/Night switch level values are 0 (Dark), 1 (Mid), 2 (Bright), 3 (Manual)
  - iv. bit 13 Always 0
- 2 Undefined
- 3 Undefined

For Camera Types 1-4 if lens is PAIR2 or Fuji1000 or has Extender the lens bits 14-15 mean:

- bit 14 1 if Extender state occupies Zoompos LS bit, else 0
- bit 15 1 if Stabiliser is On, else 0

For Camera Type 5 (Sony block) reply bits mean:

- bit 0 1 if AF is On, else 0
- bit 1 1 if AI is On, else 0
- bit 2 1 if Combined Optical and Digital Zoom in On, else 0 if only Optical
- bit 3 1 if Stabiliser is On, else 0
- bit 4 1 if BLC is On, else 0
- bit 5 1 if WDR is On, else 0
- bit 6 1 if White Balance is On, else 0
- bit 7 1 if AF Sensitivity is Low, 0 if Normal
- bits 8-9 AF Mode: 0 (Normal), 1 (Interval), 2 (ZoomTrig)
- bits 10-13 Always 0
- bit 14 PelcoD Focus Conversion: 0 (Traditional), 1 (FullRange)
- bit 15 PelcoD Zoom Conversion: 0 (Traditional), 1 (FullRange)

For Camera Type 6 (Hitachi block) reply bits mean:

- bit 0 1 if AF is On, else 0
- bit 1 1 if AI is On, else 0
- bits 2-3 Always 0
- bit 4 1 if BLC is On, else 0
- bit 5 1 if WDR is On, else 0
- bit 6 1 if White Balance is On, else 0
- bit 7 Always 0
- bits 8-9 Picture Mode: 0 (Mode1), 1 (Mode2), 2 (Mono), 3 (Colour)
- bits 10-12 Gain (0-7)
- bits 13-15 Always 0



For Camera Type 8 (DRS Thermal) reply bits mean:

- bit 0           Polarity: 1 if Inverse, 0 if Normal
- bits 1-4       Palette: 0 for Monochrome
- bit 5           1 if ICE is On, else 0
- bits 6-7       AGC Mode: 0 (Auto), 1 (Manual), 2 (Freeze)
- bits 8-9       Slave Zoom: 0 (Off), 1 (On), 2 (FOV)
- bits 10-13     Zoom Mag level: 0 (x1), 1 (x1.25),...12 (x4)  
                   Plus (only if DRS lens is gen2 Ophir225)
- bit 14         PelcoD Focus Conversion: 0 (Traditional), 1 (FullRange)
- bit 15         PelcoD Zoom Conversion: 0 (Traditional), 1 (FullRange)  
                   Plus (only if DRS lens is TamronF1)
- bit 14         Athermal compensation: 0 (Off), 1 (On)
- bit 15         Stabilisation: 0 (Off), 1 (On)

For Camera Type 9 (FLIR TAU2) reply bits mean:

- bit 0           Polarity: 1 if Inverse, 0 if Normal
- bits 1-3       Palette: 0 for Monochrome
- bit 4           Always 0
- bit 5           1 if ACE is On, else 0
- bits 6-7       AGC Mode: 0 (Auto), 1 (Freeze)
- bits 8-9       Slave Zoom: 0 (Off), 1 (On), 2 (FOV)
- bits 10-13     Zoom Mag level: 0 (x1), 1 (x2), 2 (x4)  
                   Plus (only if TAU2 lens is gen2 Ophir225)
- bit 14         PelcoD Focus Conversion: 0 (Traditional), 1 (FullRange)
- bit 15         PelcoD Zoom Conversion: 0 (Traditional), 1 (FullRange)  
                   Plus (only if TAU2 lens is TamronF1)
- bit 14         Athermal compensation: 0 (Off), 1 (On)
- bit 15         Stabilisation: 0 (Off), 1 (On)

For Camera Type 10 (Irisys5 or 6) reply bits mean:

- bit 0           Polarity: 1 if Inverse, 0 if Normal
- bits 1-4       Palette: 0 for Monochrome
- bits 5-7       Always 0
- bits 8-9       Slave Zoom: 0 (Off), 1 (On), 2 (FOV)
- bits 10-11     Zoom Mag level: 0 (x1), 1 (x2), 2 (x4)
- bit 12         Always 0
- bit 13         Irisys type: 0 (Irisys5) or 1 (Irisys6)  
                   Plus (only if Irisys lens is gen2 Ophir225)
- bit 14         PelcoD Focus Conversion: 0 (Traditional), 1 (FullRange)
- bit 15         PelcoD Zoom Conversion: 0 (Traditional), 1 (FullRange)  
                   Plus (only if Irisys lens is TamronF1)
- bit 14         Athermal compensation: 0 (Off), 1 (On)
- bit 15         Stabilisation: 0 (Off), 1 (On)

For Camera Type 11 (Uncooled Thermal Block) reply bits (Vinden) are the same as Ventus (below)

For Camera Type 12 (Cooled Thermal Block – Ventus,G5,Selex Horizon,AtticaM1) reply bits mean:

bit 0	Polarity: 1 if Inverse, 0 if Normal
bits 1-4	Palette (Ventus): 0 for Monochrome
(also	1:Rainbow,2:Iron,3:HotCold,4:Jet,5:Hot,6:HSV,7:470CLR,8:Col1, 9:Col2,10:Col3,11:HotIron,12:IceFire,13:IDDEF,14:Iron256,15:Rain256
	And because of field size limitations, XVolcano,Red,Green,Blue all give 15 as well)
bit 5	Contrast Enhancement (Selex) or CLAHE (Ventus): 1 On, 0 Off
bits 6-7	AGC mode: 0 (Auto), 1 (Manual), 2 (Freeze) (Not for Ventus)
bits 8-9	Slave Zoom: 0 (Off), 1 (On), 2 (FOV)
bits 10-13	Zoom Mag level: 0 (x1), 1 (x1.25),...12 (x4)
bit 14	Not used (0)
bit 15	Stabilisation: 0 (Off), 1 (On)

For Camera Type 13 (Other “Camera” devices – Illuminators) reply bits mean:

bits 0-1	Off/On state: 0 (Off), 1 (On in Beam mode), 2 (On in Steady mode)
bits 2-3	Beam Strength: 0 (Low), 1 (Medium), 2 (High)
bit 4	Illuminator Permit Region: 1 (Defined) else 0
bit 5	Illuminator pointing outside Permit Region: 1 (Yes) else 0 (All OK)
bits 6-7	Permit Region Action: 0 (None), 1 (LampOff if Outside), 2 (Keep within Region)
bits 8-15	Net Yet defined (always 0)

### Reply Data for 0x0C6D reply

For Camera Types 1-4 with PAIR or Fuji1000 lenses we can return lens status information.

For Camera Types 1-4 with other lens types, reply data is always 0x0000

For PAIR1 lens:

bit 0	1 (Extender is present and In), else 0
bits 2-15	Always 0

For PAIR2 lens (old type):

bit 0	1 (Extender is present and In), else 0
bit 1	1 (DSP On), else 0
bits 2-3	Fog Reduction level: 0 (Off), 1 (Low), 2 (Medium), 3 (High)
bits 4-5	Haze Reduction level: 0 (Off), 1 (Low), 2 (Medium), 3 (High)
bits 6-7	BLC level: 0 (Off), 1 (Low), 2 (Medium), 3 (High)
bits 8-9	IR Enhancement level: 0 (Off), 1 (Low), 2 (Medium), 3 (High)
bits 10-15	Always 0

For PAIR2 lens (new type):

bit 0	1 (Extender is present and In), else 0
bit 1	1 (AntiFog processing On), else 0
bits 2-3	Fog Reduction level: 0 (Off), 1 (Low), 2 (Medium), 3 (High)
bit 4	AntiFog Timing: 1 (Auto), 0 (Manual)
bit 5	Colour Priority: 1 (Colour), 0 (Normal)
bits 6-7	Chromatic Correction: 0 (Low), 1 (Normal), 2 (High)
bits 8-9	Emphasis level: 0 (Low), 1 (Normal), 2 (High)
bits 10-15	Always 0

For Fuji1000 lens (new type):

bit 0	1 (Extender is present and In), else 0
bit 1	Always 0
bits 2-3	Optical Filter setting: 0 (VLC), 1 (None), 2 (ND1/8), 3 (ND1/64)
bits 4-5	IR Filter setting: 0 (None), 1 (850nm), 2 (880nm), 3 (950nm)
bits 6-15	Always 0

For Camera Type 5 (Sony block) with integrated lens reply bits mean:

bits 0-3	Gain: (0-15)
bits 4-7	Edge Enhancement: (0-15)
bits 8-12	AE Response less 1 (0-31) i.e. 1 means AE Response level 2
bits 13-15	AE Mode (0-4)(Auto,Bright,Shutter,Iris,Manual)

For Camera Type 6 (Hitachi block) reply bits mean:

bits 0-7	AE Response (0-127)
bits 8-11	AE Mode (0-9)(AE.AER-1,AER-2.AE+,AER+1,AER+2,AER+3,Shutter,Exposr,AGC)
bits 12-15	Always 0

For Camera Types 8-12 (Thermal cameras and blocks) reply bits mean:

bits 0-11	AGC Gain Bias level (Contrast): (0-4095)(Ventus/Vinden 0-15)
bits 12-15	Always 0

For Camera Type 13 (Peak Beam only) reply bits mean:

bits 0-5	Strobe Frequency: (0-63)
bits 6-11	Strobe Duty Cycle: (0-63)
bits 12-15	Always 0

#### Reply Data for 0x0D6D reply

Only supported for Camera Types 5-6 and 8-12; all others return 0x0000.

For Camera Type 5 (Sony block) with integrated lens reply bits mean:

bits 0-4	Brightness: (0-31)
bits 5-6	Picture Mode: 0 (Colour/Mono), 1 (Mono), 2 (Colour)
bit 7	Focus Trace: 0 (Off), 1 (On)
bits 8-12	ICR Threshold (0-31)
bits 13-15	Always 0

For Camera Type 6 (Hitachi block) reply bits mean:

bits 0-7	ICrf Threshold (0-127)
bits 8-15	Always 0

For Camera Types 8-12 (Thermal cameras and blocks) reply bits mean:

bits 0-11	AGC Level Bias level (Brightness): (0-4095)(Ventus/Vinden 0-15)
bits 12-15	Always 0

#### Reply Data for 0x0E6D reply

Only supported for Camera Types 8-9 and 11-12; all others return 0x0000.

For Camera Types 8-9 (DRS,FLIR TAU2) reply bits mean:

bits 0-3	ICE/ACE Level: (0-15)
bits 4-15	Always 0

For Camera Types 11-12 (Ventus/Vinden,Selex Horizon,AtticaM1) reply bits mean:

bits 0-3	LCE/CLAHE level (0-15)(Ventus/Vinden & AtticaM1 only)
bits 4-9	Edge Enhancement level (0-63)(Selex Horizon & AtticaM1 only)
bits 10-15	Always 0